## THE THIRD WINTER

# **Axis Order of Arrival**

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## **Axis Arrivals**

Transport Points all arrive empty. Organic Trucks all arrive full. New units enter play per 2.1.

#### 26 Sept 43

**Any Army or Army Group HQ:** 2 Pz Div (II-3 Pz Bn)

## At any detrainable hexes:

4 SP

Roll for 2.4c Panzer Loss

#### 29 Sept 43

## Any Army or Army Group HQ (Hungarian units on Map A or B):

8 Hung Corps HQ 6-2-2 Hung Inf Div (18 Lt, 21 Lt) 7-2-2 Hung Inf Div (19) 1 Wagon Point

Roll for 2.4c Panzer Loss

#### 1 Oct 43

B2.35 is no longer an Axis supply source.

## Any Army or Army Group HQ (on map C or D):

5-2-2 Rum Inf Bde (15)

## Kherson (D14.03):

44 Corps HQ
16-4-3 Inf Div (9; -2 steps)
16-4-3 Inf Div (79; -1 step)
(Should Kherson be Soviet-occupied, then roll a die for each unit. On a 1-3 they appear in Odessa 6 turns from now. On a 4-6 they stay in the Crimea and do not appear.)

Roll for 2.4c Panzer Loss

#### 5 Oct 43

## Any Army or Army Group HQ:

14-3-3 Inf Div (376, 389) 2 Eq (one 4 AR and one 5 AR)

#### 8 Oct 43

## Any Army or Army Group HQ:

14 Pz Div (14 Aufk Bn, 103 PG Rgt, 108 Mot Rgt, Lngkt Pz Bn, 4 Pio Bn, 4 Arty Rgt, Organic Truck)

### Add to Dead Pile:

14 Pz Div (II-36 Pz Bn)

#### 12 Oct 43

#### Kherson (D14.03):

16-4-3 Inf Div (73; -2 steps) 14-3-3 Inf Div (370)

(Should Kherson be Soviet-occupied, then roll a die for each unit. On a 1-3 they appear in Odessa 6 turns from now. On a 4-6 they stay in the Crimea and do not appear.)

## 15 Oct 43

## Any Army or Army Group HQ:

24 Pz Div (24 Aufk Bn, 26 PG Rgt, 21 Mot Rgt, III-24 AG Co, 89 Arty Rgt, Organic Truck) 5-2-2 Inf KG (143 T)

#### Add to Dead Pile:

24 Pz Div (II-24 Pz Bn)

#### 19 Oct 43

### Any Army or Army Group HQ:

3-3-6 SP Arty Bn (741) 2 SS Pz Div (II-2 SS Pz Bn, SS Tiger Co)

## 22 Oct 43

## Any Army or Army Group HQ:

16-4-3 Inf Div (1) 14-3-3 Inf Div (76) 5 SS Pz Div (5 SS AG Co)

#### 26 Oct 43

#### Any Army or Army Group HQ:

25 Pz Div (25 Krd Bn, I-9 Pz Bn, 146 PG Rgt, 147 Mot Rgt, 87 PJ Bn, 91 Arty Rgt, Organic Truck) 4-5-5 Pz (Tiger) Co (1/509) 3-5-5 Pz (Tiger) Co (2/5079 3/509)

#### 1 Nov 43

#### Any Army or Army Group HQ:

1 SS Pz Div (1 SS Aufk Bn, I-1 SS Pz Bn, II-1 SS Pz Bn, I SS Mot Rgt, 2 SS PG Rgt, SS Tiger Co, 1 SS PJ Bn, 1 SS AG Bn, 1 SS Arty Rgt, Organic Truck) 7-4-4 Ski Bde (1) 1 SP

#### 5 Nov 43

#### Any Army or Army Group HQ:

46 Pz Corps HQ 1 Pz Div (1 Aufk Bn, I-1 Pz Bn, 1 Mot Rgt, 113 PG Rgt, 37 PJ Bn, 73 Arty Rgt, Organic Truck) 1 SP

## Add to Dead Pile:

1 Pz Div (II-I Pz Bn)

## 8 Nov 43

### Kherson (D14.03):

8-2-2 Slovak Inf Div (1)

(Should Kherson be Soviet-occupied, then roll a die for each unit. On a 1-3 they appear in Odessa 6 turns from now. On a 4-6 they stay in the Crimea and do not appear.)

## 15 Nov 43

#### Any Army or Army Group HQ:

14-3-3 Inf Div (384) 6-3-3 SS Inf Rgt (Wall) 2-4-3 SS Inf Bn (Schul) 6-5-5 Pz (Tiger) Bn (1/Bake) 6-5-8 Pz Bn (2/Bake)

#### 19 Nov 43

**Any Army or Army Group HQ:** 18-5-3 LW FJ Div (2) 4-4-7 AG Bn (280)

#### 29 Nov 43

**Any Army or Army Group HQ:** 8-4-6 SS PG Rgt (Lang)

## 1 Dec 43

#### Withdraw:

2 Pz Div (I-3 Pz Bn, II-3 Pz Bn, 2 Mot Rgt, 304 PG Rgt, 38 PJ Bn, 74 Arty Rgt, Organic Truck) *Note: The 2 Aufk Bn remains on-map.* 16-4-3 Inf Div (73)

#### 5 Dec 43

## Any Army or Army Group HQ:

18 Arty Div (88 SP Arty Bn, 288 Arty Rgt, 388 Arty Rgt, 88 Mot Rgt)

#### 8 Dec 43

#### Any Army or Army Group HQ:

(9)-2-3 Flak Rgt (I-17, II-17, III-17) 4-4-7 AG Bn (300)

#### 12 Dec 43

#### Any Army or Army Group HQ:

16 Pz Div (16 Aufk Bn, I-2 Pz Bn, II-2 Pz Bn, 64 PG Rgt, 79 Mot Rgt, III-2 AG Co, 16 PJ Bn, 16 Arty Rgt, Organic Truck) 1 SP

### 15 Dec 43

#### Any Army or Army Group HQ:

30-2-2 SS Werfer Rgt (101, 102)

#### 19 Dec 43

#### Any Army or Army Group HQ:

4-4-7 AG Bn (286)

## 22 Dec 43

#### Any Airbase:

Fw.190A

#### 26 Dec 43

#### Any Army or Army Group HQ:

3-4-7 AG Bn (276)

#### 1 Jan 44

South edge of Map D is no longer an Axis supply source. Korosten (A50.34) and the north edge road hexes east of it are now Soviet supply sources.

#### 5 Jan 44

#### Any Army or Army Group HQ:

4-4-7 AG Bn (203, 278)

#### Withdraw:

8 SS Cav Div (15 SS Cav Rgt, 16 SS Cav Rgt, 18 SS Cav Rgt, 8 SS PJ Bn, 8 SS Arty Rgt)

16-4-3 Inf Div (111, 217)

14-3-3 Inf Div (336)

7-4-4 PJ Bn (653) (Note: will return 5 Apr 1944)

#### 8 Jan 44

#### Any Army or Army Group HQ:

16-4-3 Inf Div (254; -1 step) 15-4-3 Mtn Div (4) 30-2-2 Werfer Rgt (52)

## 12 Jan 44

## Withdraw:

4-5-5 Pz (Tiger) Co (1/503) 3-5-5 Pz (Tiger) Co (2/503, 3/503) 1 SS Pz Div (1 SS PJ) 2 Pz Div (2 Aufk Bn) Fw.190A

#### 15 Jan 44

#### Any Army or Army Group HQ:

16-4-3 Inf Div (96; -2 steps)

#### 19 Jan 44

#### Any Army or Army Group HQ:

14-3-3 Inf Div (359, 371) 30-2-2 Werfer Rgt (54)

## 22 Jan 44

#### Any Army or Army Group HQ:

14-3-3 Inf Div (367) 4-4-7 AG Bn (261) Fw.190F

### <u> 5 Feb 44</u>

Rovno (A25.35) and the north edge road hexes east of it are now Soviet supply sources.

#### 8 Feb 44

## Any Army or Army Group HQ:

3-3-6 SP Arty Bn (905)

#### 12 Feb 44

### Any Airbase:

Fw 190F

## Withdraw:

GD PG Div (PJ Bn)

#### 15 Feb 44

#### Any Army or Army Group HQ:

8-2-2 Arty Bn (II-109)

#### 19 Feb 44

#### Any Army or Army Group HQ:

6-2-2 Arty Bn (611)

#### 26 Feb 44

#### Withdraw:

2 SS Pz Div (2 SS Aufk Bn, I-2 SS Pz Bn, II-2 SS Pz Bn, 4 SS PG Rgt, SS Tiger Co, 2 SS PJ Bn, 2 SS Arty Rgt, Organic Truck). *Note: 3 SS Mot Rgt remains on map.* 

(Note: There is no 29 Feb 44 turn)

#### 1 Mar 44

## Any Army or Army Group HQ (Map A or B):

6-3-3 Hung Inf Div (1 Lt)

#### 5 Mar 44

## Any Army or Army Group HQ (Hungarian units on Map A or B):

6-2-2 Hung Inf Div (12 Res) 5 SS Pz Div (II-5 SS Pz Bn)

## Variable:

Roll a die. On a roll of 4-6 these two divisions arrive at any Army HQ. On a roll of 1-3 they do not appear.

14-3-3 Inf Div (113)

15-4-3 Mtn Div (1) Note this unit might already be in play from a random event.

#### 8 Mar 44

## Any Army or Army Group HQ (Map A or B):

6-2-2 Hung Inf Div (23 Res)

## 12 Mar 44

#### Any Army or Army Group HQ:

3-3-3 Inf KG (Konig) 4-5-8 Pz Bn (Friebe)

#### <u>15 Mar 44</u>

## Any Army or Army Group HQ:

15-4-3 Jg Div (100) 2-2-4 Bicycle Bn (Pruet)

#### 19 Mar 44

Any Army or Army Group HQ:

14-3-3 Inf Div (361) 3-2-3 Inf Rgt (Lub, Lvov) 2-2-4 Bicycle Bn (Bach)

#### 22 Mar 44

Any Army or Army Group HQ:

3-2-3 Pol Rgt (1, 2) 2-1-2 Inf Bn (Grille) Alert Bn (random)

#### 26 Mar 44

Any Army or Army Group HQ:

4-4-7 AG Bn (301) 4-5-5 Pz (Tiger) Co (1/507) 3-5-5 Pz (Tiger) Co (2/507, 3/507)

#### 29 Mar 44

Any Army or Army Group HQ:

14-3-3 Inf Div (349, 357)

## 1 Apr 44

Any Army or Army Group HQ (on Map C or D):

3 Rum Army HQ 6 Rum Corps HQ 1 Rum Pz Div (1 Pz Bn, 1 Mot Rgt, 2 Mot Rgt) 8-3-3 Rum Inf Div (13) 6-1-2 Rum Inf Div (3 Res)

#### Withdraw:

9 Pz Div (59 Aufk Bn, I-33 PzBn, 10 PG Rgt, 50 PJ Bn, 102 Arty Rgt, Organic Truck). Note: The 11 Mot Inf Rgt remains on-map.

Note: The game ends immediately if 'Mud' is rolled as the ground condition for three consecutive turns during April 1944—at the moment of the third Mud weather roll.

Any Army or Army Group HQ (Hungarian units on Map A or B):

II SS Pz Corps HQ 9 SS Pz Div (9 SS Aufk Bn, I-9 SS Pz Bn, II-9 SS Pz Bn, 19 SS Mot Rgt, 20 SS PG Rgt, 9 SS Arty Rgt, Organic Truck) 10 SS Pz Div (10 SS Aufk Bn, I-10 SS Pz Bn, II-10 SS Pz Bn, 21 SS PG Rgt, 22 SS Mot Rgt, 10 SS Arty Rgt, Organic Truck) 5-3-3 Inf KG (253) 7-4-4 PJ Bn (653) (7)-4-3 PJ Bn (731)

9 Hung Corps HQ 3-2-3 Hung Mtn Bde (1, 2) 10-1-1 Hung Arty Rgt (1) 2 Truck Points 2 SP

### Special Arrival:

Roll one die and subtract one to see how many AR5 Eq arrive at any Army HQ. For example, a roll of '4' yields 3 AR5.

## 8 Apr 44

Any Army or Army Group HQ (Hungarian units on Map A or B):

5-4-3 Jg Bde (8) 3-2-3 Kor Bn (585) 8-2-2 Arty Bn (II-43) 2 Hung Pz Div (2 Aufk Bn, 1-3 Pz Bn, 3 Mot Rgt) 6-1-2 Hung Arty Rgt (6)

## 12 Apr 44

Any Army or Army Group HQ (Hungarian units on Map A or B):

56 Pz Corps HQ 11-3-3 Inf Div (214) (7)-4-3 PJ Bn (80) 7-2-2 Hung Inf Div (16)

#### Withdraw:

1 SS Pz Div (1 SS Aufk Bn, I-1 SS Pz Bn, II-1 SS Pz Bn, 1 SS Mot Rgt, 2 SS PG Rgt, SS Tiger Co, 1 SS AG Bn, 1 SS Arty Rgt, Organic Truck) 2 SS Pz Div (3 SS Mot Rgt)

## Lvov or west map edge within 10 hexes of Lvov:

58th Panzer Corps may enter if using Optional Rule 4.1 on or after this turn. Units are:

58 Pz Corps HQ Pz Lehr Div (all units) 16 SS PG Div (all units) 18 SS PG Div (all units) 15-4-3 Jg Div (42) 2 Truck Points 3 SP He 177

## 15 Apr 44

Any Army or Army Group HQ: 7-3-3 SS Inf KG (14)

Any Army or Army Group HQ (on Map C or D): 4 Rum Army HQ

#### 19 Apr 44

Any Army or Army Group HQ (on Map C or D):

7 Rum Corps HQ

#### 22 Apr 44

Any Army or Army Group HQ (on Map C or D):

2 Rum Corps HQ 8-3-3 Rum Inf Div (5) 7-2-2 Rum Inf Div (7, 9)

#### 26 Apr 44

Any Army or Army Group HQ (on Map C or D):

8-2-4 Rum Mot Cav Div (1) 4-2-3 Rum Mtn Bde (103)