



Terrain Key



Movement : Tr-Track T- Truck L -Leg
If no letter, then for all types

	Open	OPEN 1
	Low Hills	Close Tr, L - 1 T-2
	Hills	Close Tr - 2 T-3 L -1
	Rough	Close Tr - 3 T- 5 L - 2
	Mountain	Very Close Tr,T- P L - All
	Ocean or Lake	Frozen Lake Hexside L-All Otherwise - P
	Road	1/2
	Track	1
	Railroad	1
	Multi-Track RR	1
	River	Tr- +3 T- +5 L- +1 Frozen: Tr- +2 T- +3 L- +0
	Impassible Hexside	P
	National Border	No Effect
	City	Very Close Other Terrian

Supply Source & controlling rule



Pusan Perimeter Line



Victory Level Line



Port

No Effect



Air Entry Point

No Effect



Village

Close

Other Terrian